



MAINE STATE LEGISLATURE
LAW AND LEGISLATIVE REFERENCE LIBRARY
Legislative History Collection
120th Legislature (2000-2002)

History and Final Disposition

LD 1941 / HP1444

An Act to Modify the Time of Constituent Service Allowance Payments. (Approved for introduction by a majority of the Legislative Council pursuant to Joint Rule 203.) Presented by Representative CLOUGH of Scarborough; Cosponsored by Senator DAGGETT of Kennebec and Representatives: BOWLES of Sanford, COLWELL of Gardiner, LaVERDIERE of Wilton, LESSARD of Topsham, MAYO of Bath, McLAUGHLIN of Cape Elizabeth, MURPHY of Berwick, NORBERT of Portland. Referred to Joint Standing Committee on State and Local Government. Public Hearing 01/23/02. OTP-AM Accepted 02/19/02. Amended by: CA H-802. Final Disposition: Enacted, Signed 03/06/02, PUBLIC LAWS, Chapter 504.

Original Bill

[LD 1941 \(120th Legis. 2002\)](#)

Analyst's Summary of Bill and Enacted Law

[LD 1941 / PL 2001, c. 504](#)

Committee Materials

Joint Standing Committee on State and Local Government

- (Available on request—please include the following citation: cf120-LD-1941.pdf)

New Drafts and Amendments

[Amendment CA \(H-802\) \(LD 1941 2002\) \(Passed\)](#)

Floor Proceedings and Debate

[HOUSE, January 2, 2002 \(H1567-1584\)](#)

- p. H-1574

[SENATE, January 4, 2002 \(S1368-1384\)](#)

- p. S-1377

[HOUSE, February 14, 2002 \(H1676-1681\)](#)

- p. H-1681 (Amendment(s) H-802)

[HOUSE, February 19, 2002 \(H1682-1692\)](#)

- p. H-1684 (Amendment(s) H-802)

[SENATE, February 19, 2002 \(S1499-1508\)](#)

- p. S-1508 (Amendment(s) H-802)

[SENATE, February 20, 2002 \(S1509-1521\)](#)

- p. S-1513 (Amendment(s) H-802)

[HOUSE, February 26, 2002 \(H1709-1723\)](#)

- p. H-1717 (Amendment(s) H-802)

[SENATE, February 26, 2002 \(S1526-1543\)](#)

- p. S-1540 (Amendment(s) H-802)

Enacted Law or Resolve

[PL 2001, c. 504](#)

To obtain items available on request, or to report errors or omissions in this history, please contact:

[Maine State Law and Legislative Reference Library](#)